

# Move DataRow in a DataTable

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////////////////////////////////////////////////////////////////////////
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// (http://www.codeplex.com/callbutler)
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using System;  
using System.Collections.Generic;  
using System.Text;  
using System.Data;  
  
namespace WOSI.Utilities  
{  
    public class DataUtils  
    {  
        public static DataRow CreateRowCopy(DataTable newParentTable,  
DataRow dataRow)  
        {  
            DataRow newRow = newParentTable.NewRow();  
  
            for (int index = 0; index < dataRow.Table.Columns.Count;  
index++) { newRow[index] = dataRow[index]; } return newRow; }  
        public static void MoveDataRowUp(DataRow dataRow) { DataTable  
parentTable = dataRow.Table; int rowIndex =
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parentTable.Rows.IndexOf(dataRow); if (rowIndex > 0)
{
    DataRow newDataRow = parentTable.NewRow();

    for (int index = 0; index < dataRow.ItemArray.Length; index++)
    {    newDataRow[index] = dataRow[index];    }
    parentTable.Rows.Remove(dataRow);
    parentTable.Rows.InsertAt(newDataRow, rowIndex - 1); dataRow =
    newDataRow; } } public static void MoveDataRowDown(DataRow
dataRow) { DataTable parentTable = dataRow.Table; int rowIndex
= parentTable.Rows.IndexOf(dataRow); if (rowIndex <
parentTable.Rows.Count - 1) { DataRow newDataRow =
parentTable.NewRow(); for (int index = 0; index <
dataRow.ItemArray.Length; index++) { newDataRow[index] =
dataRow[index]; } parentTable.Rows.Remove(dataRow);
parentTable.Rows.InsertAt(newDataRow, rowIndex + 1); dataRow =
newDataRow; } } } } [/csharp]
```