

# Demonstrate the switch

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/*  
C#: The Complete Reference  
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*/  
// Demonstrate the switch.  
  
using System;  
  
public class SwitchDemo {  
public static void Main() {  
int i;  
  
for(i=0; i<10; i++) switch(i) { case 0: Console.WriteLine("i  
is zero"); break; case 1: Console.WriteLine("i is one");  
break; case 2: Console.WriteLine("i is two"); break; case 3:  
Console.WriteLine("i is three"); break; case 4:  
Console.WriteLine("i is four"); break; default:  
Console.WriteLine("i is five or more"); break; } } } [/csharp]
```