

Empty cases can fall through

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/*  
C#: The Complete Reference  
by Herbert Schildt  
  
Publisher: Osborne/McGraw-Hill (March 8, 2002)  
ISBN: 0072134852  
*/  
// Empty cases can fall through.  
  
using System;  
  
public class EmptyCasesCanFall {  
public static void Main() {  
int i;  
  
for(i=1; i < 5; i++) switch(i) { case 1: case 2: case 3:  
Console.WriteLine("i is 1, 2 or 3"); break; case 4:  
Console.WriteLine("i is 4"); break; } } } [/csharp]
```