

Use a char to control the switch

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/*
C#: The Complete Reference
by Herbert Schildt

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*/
// Use a char to control the switch.

using System;

public class SwitchDemo2 {
public static void Main() {
char ch;

for(ch='A'; ch<= 'E'; ch++) switch(ch) { case 'A':
Console.WriteLine("ch is A"); break; case 'B':
Console.WriteLine("ch is B"); break; case 'C':
Console.WriteLine("ch is C"); break; case 'D':
Console.WriteLine("ch is D"); break; case 'E':
Console.WriteLine("ch is E"); break; } } } [/csharp]
```