

Use bitwise AND to make a number even

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/*
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*/

// Use bitwise AND to make a number even.
using System;

public class MakeEven {
public static void Main() {
ushort num;
ushort i;

for(i = 1; i <= 10; i++) { num = i; Console.WriteLine("num: "
+ num); num = (ushort) (num & 0xFFFE); // num & 1111 1110
Console.WriteLine("num after turning off bit zero: " + num + "
"); } } } [/csharp]
```