

CheckBox with Label

```
using System;
using System.Drawing;
using System.Windows.Forms;

class CheckBoxWithLabel: Form
{
    Label label;
    FontStyle fs = 0;
    FontStyle[] afs = { FontStyle.Bold,FontStyle.Italic,
    FontStyle.Underline, FontStyle.Strikeout };

    public static void Main()
    {
        Application.Run(new CheckBoxWithLabel());
    }
    public CheckBoxWithLabel()
    {
        int cyText = Font.Height;
        int cxText = cyText / 2;
        string[] astrText = {"Bold", "Italic", "Underline",
        "Strikeout"};

        label = new Label();
        label.Parent = this;
        label.Text = "Sample Text";
        label.AutoSize = true;

        for (int i = 0; i < 4; i++) { CheckBox chkbox = new
        CheckBox(); chkbox.Parent = this; chkbox.Text = astrText[i];
        chkbox.Location = new Point(2 * cxText, (4 + 3 * i) * cyText /
        2); chkbox.Size = new Size(12 * cxText, cyText);
        chkbox.CheckedChanged += new
        EventHandler(CheckBoxOnCheckedChanged); } } void
        CheckBoxOnCheckedChanged(object obj, EventArgs ea) { for (int
        i = 0; i < 4; i++) if (((CheckBox) Controls[i + 1]).Checked)
```

```
fs |= afs[i]; label.Font = new Font(label.Font, fs); } }  
[/csharp]
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