

# Get selected checkbox list items



```
using System;
using System.Drawing;
using System.Collections;
using System.ComponentModel;
using System.Windows.Forms;
using System.Data;

public class Form1 : System.Windows.Forms.Form {
    private System.Windows.Forms.CheckedListBox
chkListPossibleValues;
    private System.Windows.Forms.ListBox lstSelected;
    private System.Windows.Forms.Button btnMove;
    private System.ComponentModel.Container components=null;

    public Form1() {
        InitializeComponent();
        this.chkListPossibleValues.Items.Add("Ten");
    }

    private void InitializeComponent() {
        this.lstSelected = new System.Windows.Forms.ListBox();
        this.btnMove = new System.Windows.Forms.Button();
        this.chkListPossibleValues = new
System.Windows.Forms.CheckedListBox();
        this.SuspendLayout();

        this.lstSelected.Location = new System.Drawing.Point(232, 8);
        this.lstSelected.Name = "lstSelected";
        this.lstSelected.Size = new System.Drawing.Size(136, 186);
        this.lstSelected.TabIndex = 1;

        this.btnMove.Location = new System.Drawing.Point(152, 80);
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this.btnMove.Name = "btnMove";
this.btnMove.TabIndex = 3;
this.btnMove.Text = "Move";
this.btnMove.Click += new
System.EventHandler(this.btnMove_Click);

this.chkListPossibleValues.CheckOnClick = true;
this.chkListPossibleValues.Items.AddRange(new object[] { "One",
"Two", "Three",
"Four", "Five", "Six", "Seven", "Eight", "Nine" });
this.chkListPossibleValues.Location = new
System.Drawing.Point(8, 8);
this.chkListPossibleValues.Name = "chkListPossibleValues";
this.chkListPossibleValues.Size = new System.Drawing.Size(136,
184);
this.chkListPossibleValues.TabIndex = 0;

this.AutoScaleBaseSize = new System.Drawing.Size(5, 13);
this.ClientSize = new System.Drawing.Size(376, 205);
this.Controls.AddRange(new System.Windows.Forms.Control[]
{ this.btnMove,
this.lstSelected, this.chkListPossibleValues });
this.Name = "Form1";
this.Text = "List Boxes";
this.ResumeLayout(false);

}

static void Main() {
Application.Run(new Form1());
}

private void btnMove_Click(object sender, System.EventArgs e)
{
if (this.chkListPossibleValues.CheckedItems.Count > 0) {
this.lstSelected.Items.Clear();
foreach (string item in
this.chkListPossibleValues.CheckedItems) {

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this.lstSelected.Items.Add(item.ToString());  
}  
for (int i = 0; i < this.chkListPossibleValues.Items.Count;  
i++){ this.chkListPossibleValues.SetItemChecked(i, false); } }  
} } [/csharp]
```