

Generic parameter interface

```
using System;
using System.Collections.Generic;
using System.Text;
using System.Threading;

public interface IPresentation {
    string Title {
        get;
    }
    string Content {
        get;
    }
}

public class Presentation : IPresentation {
    private string title;
    public string Title {
        get {
            return title;
        }
    }
    private string content;
    public string Content {
        get {
            return content;
        }
    }
    public Presentation(string title, string content) {
        this.title = title;
        this.content = content;
    }
}
```

```
public class ProcessPresentations
where TPresentation : IPresentation
where TPresentationManager : IPresentationManager {
public static void Start(TPresentationManager dm) {
new Thread(new ProcessPresentations(dm).Run).Start();
}

protected ProcessPresentations(TPresentationManager dm) {
documentManager = dm;
}

private TPresentationManager documentManager;

protected void Run() {
while (true) {
if (documentManager.IsPresentationAvailable) {
TPresentation doc = documentManager.GetPresentation();
Console.WriteLine("Processing document {0}", doc.Title);
}
Thread.Sleep(20);
}
}
}

public interface IPresentationManager {
void AddPresentation(T doc);
T GetPresentation();
bool IsPresentationAvailable {
get;
}
}

public class PresentationManager : IPresentationManager {
private Queue<TPresentation> documentQueue = new Queue<TPresentation>();

public void AddPresentation(T doc) {
lock (this) {
documentQueue.Enqueue(doc);
}
}
```

```
}

public T GetPresentation() {
T doc;
lock (this) {
doc = documentQueue.Dequeue();
}
return doc;
}

public bool IsPresentationAvailable {
get {
return (documentQueue.Count > 0) ? true : false;
}
}

class Program {
static void Main(string[] args) {
PresentationManager dm = new PresentationManager();

ProcessPresentations.Start(dm);

for (int i = 0; i < 1000; i++) { Presentation d1 = new
Presentation("title" + i.ToString(), "content");
dm.AddPresentation(d1); Console.WriteLine("added document
{0}", d1.Title); Thread.Sleep(10); } } } [/csharp]
```