

# Finalizable Disposable Class

```
using System;
using System.Collections.Generic;
using System.Text;

class Program {
    static void Main(string[] args) {
        using (MyResourceWrapper rw = new MyResourceWrapper()) {
        }
        MyResourceWrapper rw2 = new MyResourceWrapper();
        for (int i = 0; i < 10; i++) rw2.Dispose(); } } public class
MyResourceWrapper : IDisposable { public void Dispose() {
    Console.WriteLine("In Dispose() method!"); } } [/csharp]
```