

Gets a property's parent object

/*

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```

#region Usings
using System;
using System.IO;
using System.Reflection;
using System.Text;
using System.Linq.Expressions;
using System.Collections;
#endregion

namespace Utilities
{
    ///
    /// Utility class that handles various
    /// functions dealing with reflection.
    ///
    public static class Reflection
    {
        ///
        /// Gets a property's parent object
        ///
        /// Source object /// Path of the property (ex:
        Prop1.Prop2.Prop3 would be
        /// the Prop1 of the source object, which then has a Prop2 on
        it, which in turn
        /// has a Prop3 on it.) /// Property info that is sent back
        /// The property's parent object
        public static object GetPropertyParent(object SourceObject,
        string PropertyPath, out PropertyInfo PropertyInfo)
        {
            try
            {
                if (SourceObject == null)
                {
                    PropertyInfo = null;
                    return null;
                }
            }
        }
    }
}

```

```
string[] Splitter = { "." };
string[] SourceProperties = PropertyPath.Split(Splitter,
StringSplitOptions.None);
object TempSourceProperty = SourceObject;
Type PropertyType = SourceObject.GetType();
PropertyInfo = PropertyType.GetProperty(SourceProperties[0]);
PropertyType = PropertyInfo.PropertyType;
for (int x = 1; x < SourceProperties.Length; ++x) { if
(TempSourceProperty != null) { TempSourceProperty =
PropertyInfo.GetValue(TempSourceProperty, null); }
PropertyInfo = PropertyType.GetProperty(SourceProperties[x]);
PropertyType = PropertyInfo.PropertyType; } return
TempSourceProperty; } catch { throw; } } }
```

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