

Create a MemoryStream

```
using System;
using System.IO;

class MemStreamApp
{
static void Main(string[] args)
{
MemoryStream m = new MemoryStream(64);
Console.WriteLine("Length: {0} Position: {1} Capacity:
{2}",m.Length, m.Position, m.Capacity);

for (int i = 0; i < 64; i++) { m.WriteByte((byte)i); }
Console.WriteLine("Length: {0} Position: {1} Capacity:
{2}",m.Length, m.Position, m.Capacity); byte[] ba =
m.GetBuffer(); foreach (byte b in ba) {
Console.Write("{0,-3}", b); } m.Close(); } } [/csharp]
```