

Create a MemoryStream

```
using System;
using System.IO;

class MemStreamApp
{
    static void Main(string[] args)
    {
        MemoryStream m = new MemoryStream(64);
        Console.WriteLine("Length: {0} Position: {1} Capacity: {2}",m.Length, m.Position, m.Capacity);

        for (int i = 0; i < 64; i++) { m.WriteByte((byte)i); }
        Console.WriteLine("Length: {0} Position: {1} Capacity: {2}",m.Length, m.Position, m.Capacity);
        byte[] ba = m.GetBuffer();
        foreach (byte b in ba) { Console.Write("{0,-3}", b); } m.Close(); } } [/csharp]
```