

Get an array of files info from a directory.

#region License and Copyright

/* -----

* Dotnet Commons IO

*

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```
*  
* _____  
*/  
#endregion
```

```
using System;  
using System.Collections;  
using System.Globalization;  
using System.IO;
```

```
namespace Dotnet.Commons.IO  
{
```

```
///  
///
```

```
/// This class provides basic facilities for manipulating  
files and file paths.
```

```
///  
///
```

File-related methods

```
/// There are methods to  
/// /// copy a file to another file,  
/// compare the content of 2 files,  
/// delete files using the wildcard character,  
/// etc  
/// ///
```

```
///  
public sealed class FileUtils  
{  
/// _____  
///
```

```
/// Get an array of files info from a directory.  
///  
/// ///  
/// _____
```

```
public static FileInfo[] GetFilesInDirectory(string directory)
{
    if ((directory == null) || (directory.Length < 1)) throw new
    System.ArgumentException("Directory supplied is either null or
    empty"); DirectoryInfo dirInfo = new DirectoryInfo(directory);
    if (!dirInfo.Exists) throw new
    System.ArgumentException("Directory '" + directory + "' does
    not exist."); return dirInfo.GetFiles(); } } } [/csharp]
```