

# Gets information about the files in a directory and puts it in an array of strings.

```
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```

```
/* _____
```

```
* Dotnet Commons IO
```

```
*
```

```
*
```

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```

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```
* Boston,
```

```
* MA 02111-1307
```

```
* USA
*
* _____
*/
#endregion
```

```
using System;
using System.Collections;
using System.Globalization;
using System.IO;
```

```
namespace Dotnet.Commons.IO
{
```

```
///
```

```
///
```

```
/// This class provides basic facilities for manipulating
files and file paths.
```

```
///
```

```
///
```

## **File-related methods**

```
/// There are methods to
```

```
/// /// copy a file to another file,
```

```
/// compare the content of 2 files,
```

```
/// delete files using the wildcard character,
```

```
/// etc
```

```
/// ///
```

```
///
```

```
public sealed class FileUtils
```

```
{
```

```
/// _____
```

```
///
```

```
/// Gets information about the files in a directory and puts
it in an array of strings.
```

```
/// The file attributes are separated by commas.
```

```

///
/// ///
/// An string array containing comma separated values of
/// file information in a given directory
///
/// As the comma character is a valid character in a file
name,
/// the values are encapsulated within a double
/// quote, eg. "Dotnet.Commons.IO.dll","28672","26/01/2006
2:25:26 AM","27/07/2006 10:18:04 PM","27/07/2006
10:16","Archive"
///
/// _____
public static string[] GetDirectoryFileInfo(string directory)
{
return GetDirectoryFileInfo(directory, ',');
}
private static string encapsulateInQuote(string value, bool
toEncapsulate)
{
if (toEncapsulate)
return string.Format("\"{0}\"", value);
else
return value;
}
/// _____
///

/// Get an array of files info from a directory.
///
/// ///
/// _____
public static FileInfo[] GetFilesInDirectory(string directory)
{
if ((directory == null) || (directory.Length < 1)) throw new
System.ArgumentException("Directory supplied is either null or
empty"); DirectoryInfo dirInfo = new DirectoryInfo(directory);

```

```

if (!dirInfo.Exists) throw new
System.ArgumentException("Directory '" + directory + "' does
not exist."); return dirInfo.GetFiles(); } /// -----
----- ///
/// Gets information about the files in a directory and puts
it in an array of strings.
///

/// name of directory to search /// delimiter character to
separator file attributes ///
/// An string array containing comma separated values of
/// file information in a given directory in the format:
///

                                                                    ///
filename,Size,CreationTime,LastAccessTime,LastWriteTime,Attrib
utes
    ///

/// assuming that the delimiter chosen is the comma ','
character.
///
/// _____
public static string[] GetDirectoryFileInfo(string directory,
char delimiter)
{
ArrayList al = new ArrayList();
al.Add(String.Format("Name{0}Size{0}CreationTime{0}LastAccessT
ime{0}LastWriteTime{0}Attributes", delimiter));

bool toEncapsulateInQuote = delimiter == ',';

FileInfo[] files = GetFilesInDirectory(directory);
for (int i = 0; i < files.Length; i++) {
System.Text.StringBuilder buffy = new
System.Text.StringBuilder();
buffy.Append(encapsulateInQuote(files[i].Name,
toEncapsulateInQuote)); buffy.Append(delimiter);

```

```
buffy.Append(encapsulateInQuote(files[i].Length.ToString(),
toEncapsulateInQuote));        buffy.Append(delimiter);
buffy.Append(encapsulateInQuote(files[i].CreationTime.ToString
(),  toEncapsulateInQuote));    buffy.Append(delimiter);
buffy.Append(encapsulateInQuote(files[i].LastAccessTime.ToStrin
g(),  toEncapsulateInQuote));    buffy.Append(delimiter);
buffy.Append(encapsulateInQuote(files[i].LastWriteTime.ToStrin
g(),  toEncapsulateInQuote));    buffy.Append(delimiter);
buffy.Append(encapsulateInQuote(files[i].Attributes.ToString()
, toEncapsulateInQuote)); } string[]
dInfo = new string[a1.Count]; a1.CopyTo(dInfo); return dInfo;
} } } [/csharp]
```