

new WaitCallback

```
using System;
using System.Threading;

class ThreadPoolDemo {
public void LongTask1(object obj) {
for (int i = 0; i <= 999; i++) { Console.WriteLine("Long Task
1 is being executed"); } } public void LongTask2(object obj) {
for (int i = 0; i <= 999; i++) { Console.WriteLine("Long Task
2 is being executed"); } } static void Main() { ThreadPoolDemo
tpd = new ThreadPoolDemo(); for (int i = 0; i < 50; i++) {
ThreadPool.QueueUserWorkItem(new WaitCallback(tpd.LongTask1));
ThreadPool.QueueUserWorkItem(new WaitCallback(tpd.LongTask2));
} Console.Read(); } } [/csharp]
```