

# Enum data type comparison

```
using System;
```

```
enum EmpType : byte {  
    Manager = 10,  
    Grunt = 1,  
    Contractor = 100,  
    VP = 9  
}
```

```
class Program {  
    static void Main(string[] args) {  
        EmpType Joe = EmpType.VP;  
        EmpType Fran = EmpType.Grunt;
```

```
        if (Joe < Fran) Console.WriteLine("Joe's value is less than  
        Fran's value."); else Console.WriteLine("Fran's value is less  
        than Joe's value."); } } [/csharp]
```