

Helper class to split a long word into a single one.

```
/*
 * Author: Kishore Reddy
 * Url: http://commonlibrarynet.codeplex.com/
 * Title: CommonLibrary.NET
 * Copyright: ? 2009 Kishore Reddy
 * License: LGPL License
 * LicenseUrl: http://commonlibrarynet.codeplex.com/license
 * Description: A C# based .NET 3.5 Open-Source collection of
 * reusable components.
 * Usage: Unless required by applicable law or agreed to in
 * writing, software
 * distributed under the License is distributed on an "AS IS"
 * BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express
 * or implied.
 * See the License for the specific language governing
 * permissions and
 * limitations under the License.
*/
using System;
using System.Collections.Generic;
using System.Text;

namespace GenericCode
{
///

/// Helper class to split a long word into a single one.
/// Alternative to possibly using Regular expression.
///
public class TextSplitter
{
```

```
///  
  
/// Determine how many times the word has to be split.  
///  
///   ///  
internal static int GetNumberOfTimesToSplit(int wordLength,  
int maxCharsInWord)  
{  
// Validate.  
if (wordLength <= maxCharsInWord) return 0; // Now calc. int  
splitCount = wordLength / maxCharsInWord; int leftOver =  
wordLength % maxCharsInWord; if (leftOver > 0) splitCount++;  
  
return splitCount;  
}  
///  
  
/// Split the word, N number of times.  
///  
/// The text to split. /// 40 chars in each word. /// " "  
internal static string SplitWord(string text, int  
charsPerWord, string spacer)  
{  
// Validate.  
if (string.IsNullOrEmpty(text)) { return text; }  
  
// Determine how many times we have to split.  
int splitCount = GetNumberOfTimesToSplit(text.Length,  
charsPerWord);  
  
// Validate.  
if (splitCount == 0) return text;  
  
// Use buffer instead of string concatenation.  
StringBuilder buffer = new StringBuilder();  
int currentPosition = 0;  
  
// Split N number of times.  
for (int count = 1; count <= splitCount; count++) { string
```

```
word = (count < splitCount) ? text.Substring(currentPosition,
charsPerWord) : text.Substring(currentPosition);
buffer.Append(word); // Condition to prevent adding spacer at
the end. // This is to leave the supplied text the same except
for splitting ofcourse. if (count < splitCount)
buffer.Append(spacer); // Move to next split start position.
currentPosition += charsPerWord; } return buffer.ToString(); }
///
/// Check the single line of text for long word that exceeds
the
/// maximum allowed.
/// If found, splits the word.
///
///
public static string CheckAndSplitText(string text, int
maxCharsInWord)
{
// Validate.
if (string.IsNullOrEmpty(text)) return text;

bool isSpacer.NewLine = false;
int currentPosition = 0;
int ndxSpace = GetIndex0fSpacer(text, currentPosition, ref
isSpacer.NewLine);

// Case 1: Single long word.
if (ndxSpace < 0 && text.Length > maxCharsInWord) return
SplitWord(text, maxCharsInWord, " ");

StringBuilder buffer = new StringBuilder();

// Now go through all the text and check word and split.
while ((currentPosition < text.Length && ndxSpace > 0))
{
//Length of word
int wordLength = ndxSpace - (currentPosition);
string currentWord = text.Substring(currentPosition,
```

```
wordLength);
string spacer = isSpacerNewLine ? Environment.NewLine : " ";
if (wordLength > maxCharsInWord)
{
    string splitWord = SplitWord(currentWord, maxCharsInWord, "");
    buffer.Append(splitWord + spacer);
}
else
{
    buffer.Append(currentWord + spacer);
}

currentPosition = (isSpacerNewLine) ? ndxSpace + 2 : ndxSpace
+ 1;
ndxSpace = GetIndex0fSpacer(text, (currentPosition), ref
isSpacerNewLine);
}

// Final check.. no space found but check complete length now.
if (currentPosition < text.Length && ndxSpace < 0) { //Length
of word int wordLength = (text.Length) - currentPosition;
string currentWord = text.Substring(currentPosition,
wordLength); string spacer = isSpacerNewLine ? Environment.NewLine : " ";
if (wordLength > maxCharsInWord)
{
    string splitWord = SplitWord(currentWord, maxCharsInWord, "");
    buffer.Append(splitWord);
}
else
{
    buffer.Append(currentWord);
}
}
return buffer.ToString();
}
```

```
///  
/// Get the index of a spacer ( space" " or newline )  
///  
/// /// ///  
public static int GetIndexOfSpacer(string txt, int  
currentPosition, ref bool isNewLine)  
{  
// Take the first spacer that you find. it could be either  
// space or newline, if space is before the newline take space  
// otherwise newline.  
int ndxSpace = txt.IndexOf(" ", currentPosition);  
int ndxNewLine = txt.IndexOf(Environment.NewLine,  
currentPosition);  
bool hasSpace = ndxSpace > -1;  
bool hasNewLine = ndxNewLine > -1;  
isNewLine = false;  
  
// Found both space and newline.  
if (hasSpace && hasNewLine)  
{  
if (ndxSpace < ndxNewLine) { return ndxSpace; } isNewLine =  
true; return ndxNewLine; } // Found space only. if (hasSpace  
&& !hasNewLine) { return ndxSpace; } // Found newline only. if  
(!hasSpace && hasNewLine) { isNewLine = true; return  
ndxNewLine; } // no space or newline. return -1; } } }  
[/csharp]
```